

Khepran Mathes

Graphic Illustrator / Designer

Education: BFA cum laude in Art Studio; Painting & Drawing, University of New Mexico, May 1997

Skills, Technical: Illustration, 3d modeling & animation, matte painting, concept art, storyboards & animatics, graphic design, large-format printing & lamination / Macintosh & PC operating systems / 3ds Max 9 / Maya 8 / zBrush 3 / Anark Gameface 3 / Illustrator CS3 / Photoshop CS3 / Corel Draw! 10 / Pagemaker 7 / Quark Xpress 4 / Dreamweaver 8 / Gerber Composer 6.2 / GerberEdge I / Agfa, Aspect and ColorMark RIPs

Skills, Personal: Adept in team working environments, production management, listening, dependable, resourceful

Experience: Illustrator / Designer for Simply One Stop, 04-09 to present [sign and banner design, vehicle graphics, vinyl plotting, apparel graphics, stationary]

3D Artist for Abalone Studios, 05/07-11/08 [video game assets, illustration and graphic design]

Illustrator / Designer for Quality Screen Print, 05/06-05/07 [apparel graphics, customer artwork]

Freelance Illustrator, 05/05-05/06 [freelance artwork for screenprint shops, matte painting, book illustration, web design]

Illustrator / Designer for Zia Graphics, 10/03-05/05 [national event & championship apparel graphics, customer artwork]

Illustrator / Designer for The Deluxe Team, 09/02-10/03 [entertainment industry merchandise illustration and graphics]

Designer for Fastsigns; 06/01-09/02 [sign and banner design, GerberEdge, vehicle graphics, illustration, vinyl plotting, on-line client catalog publishing & maintenance, production]

Digital pre-press technician for Intermountain Color; 05/00-06/01 [imagesetting, scanning, retouching, color correction, tabletop 4 color stripping, horizontal process camera operation, platemaking]

Production Manager, The Observer Newspaper, 08/07/98 - 04/26/2000 [management and production of display ads, layout, map illustration, special section cover design, editorial cartooning]

Screenprinter / signmaker for The Deluxe Team, 09/1997- 07/1998 [t-shirt production, labels, posters, vinyl plotting for signage and vehicle graphics, tradeshow graphics, banners, laminating]

Illustrator / designer for the University of New Mexico Student Health Center, 01/1996-05/1997 [print ads, brochures, posters]

Illustrator for University of New Mexico Maxwell Museum of Anthropology, 03/1996-01/1997 New Mexico Pueblo pottery exhibit illustration and display production, labels]

Graphic artist for University of New Mexico Daily Lobo newspaper, 08-12/1992

Graphic artist for Cibola High Drama Department, 1990-1991

Awards: New Mexico Scholars Scholarship, 1991-1995

Cheryl-Coniff Departmental Scholarship, 1996

References and portfolio available upon request